New! For Your Time Machine Sports Timing System



- Plug-and-Play replacement of the standard "wired" grip switches no initial set up required.
 - Receiver unit plugs into Time Machine's Multilane port.
 - Up to 10 Wireless Grip Switches can be used per Receiver.
- Wireless connectivity up to 500 ft or more depending on obstacles.
- Rugged, sealed and waterproof Grip Switches do not require battery replacement.
- Grip Switch's internal battery typically lasts up to 20 years or for up to 1.6 million button clicks.
- Each Grip Switch transmits a unique ID code that is assigned to a Lane/Chute # in the Receiver.
- To avoid interference, each Grip Switch transmits on one-of-ten different RF Channels.
- User programmable Receiver Unit with pre-programmed and pre-labeled Grip Switches:
 - Can re-assign any Grip Switch to any Lane/Chute number.
 - Can assign a Start operation to any Grip Switch.
 - Can assign a Start-then-Time operation to any Grip Switch.
 - Can change RF Channel number of any Grip Switch.
 - Can assign a single Grip Switch to Start and/or Time multiple Time Machines simultaneously. (for example: One switch could start 3 Time Machines, then provide finish results for one of them)
 - Can also assign Wireless Gun Transducer along with Wireless Grip Switches
- High resolution timing correction logic delivers the same timing accuracy as wired Grip Switches.

Time Machine Wireless Grip Switch System - Receiver Unit\$149Time Machine Wireless Grip Switch System - Grip Switch\$65